

Quickstep — Figure Descriptions

Quarter Turn to Left

Start:

Finish:

//Timing: //

Natural Turn

Start:

Finish:

//Timing: //

Natural Turn with Hesitation

Start:

Finish:

//Timing: //

Natural Spin Turn

Start:

Finish:

//Timing: //

Progressive Chasse

Start:

Finish:

//Timing: //

Forward Lock

Start:

Finish:

//Timing: //

Back Lock

Start:

Finish:

//Timing: //

Chasse Reverse Turn

(ISTD only)

Start:

Finish:

//Timing: //

Running Finish

Start:

Finish:

//Timing: //

Natural Pivot Turn

(ISTD only)

Start:

Finish:

//Timing: //

Tipple Chasse to Right

Start:

Finish:
//Timing: //

Zig Zag and Back Lock

Start:
Finish:
//Timing: //

Reverse Pivot

Start:
Finish:
//Timing: //

Cross Chasse

Start:
Finish:
//Timing: //

Double Reverse Spin

Start:
Finish:
//Timing: //

Change of Direction

Start:
Finish:
//Timing: //

Progressive Chasse to Right

(ISTD only)

Start:

Finish:

//Timing: //

Closed Impetus Turn

Start:

Finish:

//Timing: //

Natural Turn and Back Lock

Start:

Finish:

//Timing: //

Quick Open Reverse

Start:

Finish:

//Timing: //

Cross Swivel

Start:

Finish:

//Timing: //

Fish Tail

Start:

Finish:

//Timing: //

Four Quick Run

Start:

Finish:

//Timing: //

The V6

Start:

Finish:

//Timing: //

Running Right Turn

Start:

Finish:

//Timing: //

Open Natural Turn

Start:

Finish:

//Timing: //

Open Impetus

Start:

Finish:

//Timing: //

Closed Telemark

Start:
Finish:
//Timing: //

Open Telemark

Start:
Finish:
//Timing: //

Wing

Start:
Finish:
//Timing: //

Six Quick Run

Start:
Finish:
//Timing: //

Rumba Cross

Start:
Finish:
//Timing: //

Tipsy to Right

Start:
Finish:
//Timing: //

Tipsy to Left

Start:

Finish:

//Timing: //

Hover Corte

Start:

Finish:

//Timing: //

Outside Change

Start:

Finish:

//Timing: //

Outside Spin

Start:

Finish:

//Timing: //

Natural Pivot

(WDSF only)

Start:

Finish:

//Timing: //

Whisk

(WDSF only)

Start:

Finish:
//Timing: //

Back Whisk

(WDSF only)
Start:
Finish:
//Timing: //

Natural Turing Lock

(WDSF only)
Start:
Finish:
//Timing: //

Running Cross Chasse

(WDSF only)
Start:
Finish:
//Timing: //

Weave From PP (see Waltz)

(WDSF only)
Start:
Finish:
//Timing: //

Natural Fallaway Turn (see Waltz)

(WDSF only)
Start:
Finish:

//Timing: //

Running Spin Turn (see Waltz)

(WDSF only)

Start:

Finish:

//Timing: //

From:

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